An Information-Theoretic Perspective on Successive-Cancellation List Decoding

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Motivation

- Recent interest in efficient transmission of short information blocks¹
 - 5G New Radio (5G NR) and already $6G^{2,3}$
 - Internet of things (IoT) and wireless sensor networks (WSN), etc.³
- Successive-cancellation list (SCL) decoding combined with outer cyclic redundancy checks (CRCs) makes polar codes competitive for short blocks
 - Adopted for uplink and downlink control information for the enhanced mobile broadband (eMBB) communication service⁴
 - Candidate for ultra-reliable low-latency communications (URLLCs) and massive machine-type communications (mMTCs)⁴
 - $\bullet~$ Useful for communicating over the fading channels with no $CSI^{5,6}$
 - Part of possible solutions for unsourced random access problem^{7,8}

[[]Polyanskiy et al., 2010], Channel coding rate in the finite blocklength regime... (Trans. Inf. Theory)

[[]Durisi et al., 2016], Towards massive, ultra-reliable, and low-latency wireless communications with short packets... (IEEE Proc.)

³[Mahmood et al., 2020], White paper on critical and massive machine type communication towards 6G... (CoRR)

⁴[Bioglio et al., 2021], Design of polar codes in 5G new radio... (IEEE Commun. Surveys & Tutorials)

⁵ [Xhemrishi et al., 2019], List decoding of short codes for communication over unknown fading channels... (Asilomar)

⁶[Yuan et. al., 2021], Polar-coded non-coherent communication... (Commun. Lett.)

¹ [Fengler et. al., 2022], Pilot-based unsourced RA with a massive MIMO receiver, interference cancellation, and power control... (J-SAC)

⁸[Gkagkos et al., 2022], FASURA: A scheme for quasi-static massive MIMO unsourced random access channels... (CoRR)



2 An Information-Theoretic Perspective

• Binary Erasure Channel







2 An Information-Theoretic Perspective• Binary Erasure Channel

3 Numerical Results

4 Conclusions

Linear Codes based on Polar Transform



- Reed–Muller (RM) codes: optimize \mathcal{F} to maximize minimum distance^{9,10}
- Polar codes: optimize \mathcal{F} for successive cancellation (SC) decoding^{11,12} Requires estimation of $H(W_N^{(i)}) \triangleq H(U_i|Y^N, U^{i-1})$, for $i \in \{1, \dots, N\}$
- Any binary linear code is obtained with suitable \mathcal{F} and f_i , $i \in \mathcal{F}$

⁹ [Muller, 1954], Application of boolean algebra to switching circuit design and to error detection... (Trans. IRE Elect. Comp.) 10 [Reed, 1954], A class of multiple-error-correcting codes and the decoding scheme... (Trans. IRE Inf. Theory)

- ¹¹[Stolte, 2002], Rekursive Codes mit der Plotkin-Konstruktion und ihre Decodierung... (PhD Thesis, TU Darmstadt)
- ¹² [Arıkan, 2009], Channel polarization: A method for constructing capacity-achieving codes for BMSCs... (Trans. Inf. Theory) ¹³ITrifonov and Miloslavskaya, 2016], Polar subcodes... (J-SAC)

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Successive-Cancellation Decoding

Example: $u_3 = 0$ (frozen bit)



• Errors made by SC decoding cannot be corrected by later decisions

• Use SC list (SCL) decoding^{11,14,15} to approach ML decoding performance

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An Information-Theoretic Perspective on SCL Decoding

 $^{^{11}}$ [Stolte, 2002], Rekursive Codes mit der Plotkin-Konstruktion und ihre Decodierung... (PhD Thesis, TU Darmstadt)

¹⁴[Dumer and Shabunov, 2006], Soft-decision decoding of Reed-Muller codes: recursive lists... (Trans. Inf. Theory)

¹⁵[Tal and Vardy, 2015], List decoding of polar codes... (Trans. Inf. Theory)

Successive-Cancellation List Decoding

For each *i*, both options are stored for decision on \hat{u}_i (*i*-th decoding stage,) which doubles the number of paths at each decoding stage



- Keep a list L of past decisions for a set of L likely paths
 Use an optimal rule to choose between final codewords on the list L
- Recall that any binary linear code can be represented as a polar code Can be used for any binary linear block code; may not be efficient

- What list size is sufficient to approach ML decoding performance for a given code and channel?
 - Can be attacked via simulation but quite complex for long codes and lists
 - Simulation alone unlikely to provide insight into the question
 - A theoretical answer might enable better code designs for SCL decoding
 - A recent related work co-authored by Vardy¹⁶ provides an upper bound on the sufficient list size by generalizing a previous result co-authored by Urbanke¹⁷

¹⁶[Fazeli et al., 2021], List decoding of polar codes: How large should the list be to achieve ML decoding?... (ISIT)

¹⁷ [Hashemi et al., 2018], Decoder partitioning: Towards practical list decoding of polar codes... (Trans. Commun.)

- New bounds related to the list size required for near-ML performance
 - To avoid losing true codeword, its rank must not be larger than list size
 - The expected log-rank of correct codeword is upper bounded by an entropy
 - Bounds on this entropy are derived and relatively easy to compute
 - The log-rank of correct codeword concentrates around this mean
 - As an application, the analysis is used to modify RM codes New codes outperform 5G codes under SCL decoding with practical list sizes
- For the binary erasure channel (BEC)
 - This entropy equals the dimension of an affine subspace
 - The random dimension sequence can be approximated by a Markov chain
 - For a fixed number of erasures, the approximation is reasonably accurate



2 An Information-Theoretic PerspectiveBinary Erasure Channel



Basic Idea: After *m* steps, consider the conditional entropy $H(U^m|Y^N)$

The chain rule of entropy implies:

$$H(U^{m}|Y^{N}) = \sum_{i=1}^{m} H(U_{i}|U^{i-1}, Y_{1}^{N})$$
$$= \sum_{i=1}^{m} H(W_{N}^{(i)})$$

But what about the frozen bits?

An Information-Theoretic Perspective (2)

• For the first m input bits, the information/frozen sets are denoted

$$\mathcal{A}^{(m)} \triangleq \mathcal{A} \cap \{1, \dots, m\}$$
 and $\mathcal{F}^{(m)} \triangleq \mathcal{F} \cap \{1, \dots, m\}$

• Key Idea: information entropy given frozen bits

$$d_m(y^N) \triangleq H\big(U_{\mathcal{A}^{(m)}}\big|Y^N = y^N, U_{\mathcal{F}^{(m)}}\big) \quad \text{and} \quad \bar{D}_m = H\big(U_{\mathcal{A}^{(m)}}\big|Y^N, U_{\mathcal{F}^{(m)}}\big)$$

$$\sum_{i\in\mathcal{A}^{(m)}}H(W_N^{(i)})-\sum_{i\in\mathcal{F}^{(m)}}\left(1-H(W_N^{(i)})\right)\leq \bar{D}_m\leq \sum_{i\in\mathcal{A}^{(m)}}H(W_N^{(i)})$$

Q: Is the sequence $\{\overline{D}_m\}$ relevant for the list size for near-ML decoding on BMSCs?

An Exemplary (512, 256) Code



Theorem

Upon observing y^{N} when u^{N} is sent, we define the set (for $\alpha \in (0,1]$) $S_{\alpha}^{(m)}(u^{m}, y^{N}) \triangleq \{\tilde{u}^{m} : \mathbb{P}\left(\tilde{u}_{\mathcal{A}(m)}|y^{N}, \tilde{u}_{\mathcal{F}(m)}\right) \ge \alpha \mathbb{P}\left(u_{\mathcal{A}(m)}|y_{1}^{N}, u_{\mathcal{F}(m)}\right)\}.$ Then, $\mathbb{E}\left[\log_{2}|S_{\alpha}^{(m)}|\right] \le \bar{D}_{m} + \log_{2}\frac{1}{\alpha} = H\left(U_{\mathcal{A}(m)}|Y^{N}, U_{\mathcal{F}(m)}\right) + \log_{2}\frac{1}{\alpha}$

- Choosing lpha < 1 (say 0.94) captures near misses and matches entropy better
- Consider SCL decoding with max list size L_m after the *m*-th decoding step
 - It needs to satisfy $L_m \ge |S_1^{(m)}|$ for the true u_1^m to stay on the list A first-order code design criterion: $\log_2 L_m \ge \bar{D}_m$ (reduce the peak $\bar{D}_{\max} \triangleq \max_m \bar{D}_m$)

- This approach currently has two weaknesses:
 - Entropy determined by typical events but coding cares about rare events
 - Sequence \overline{D}_m averaged over Y^N but decoder sees one realization $d_m(y^N)$

Theorem

For a wide range of BMS channels, the random variable D_m concentrates around its mean \overline{D}_m , i.e., for any $\beta > 0$, we have

$$\mathbb{P}\left\{\frac{1}{N}|D_m - \bar{D}_m| > \beta\right\} \le 2\exp\left(-\frac{\beta^2}{c^2}N\right)$$

where c is a positive constant defined by the channel



2 An Information-Theoretic PerspectiveBinary Erasure Channel



- Consider SCL decoding with unbounded list size on the BEC
 - Set of all valid paths after any decoding stage forms an affine subspace
 - SCL decoding tracks all valid paths defined by this subspace
- SC inactivation (SCI) decoding instead stores a basis for space¹⁸
 - If SC decoding step outputs erasure, inactivate the bit and add basis vector
 - Later messages in decoder are functions of inactivated bits (i.e., basis vectors)
 - If SC decoding of frozen bit is an unerased message, then resulting equation may allow one to consolidate the basis (i.e., remove a basis vector)

¹⁸[Coşkun, Neu, and Pfister, 2020], Successive cancellation inactivation decoding for modified Reed–Muller and eBCH codes... (ISIT)

Successive Cancellation Inactivation Decoding: Algorithm Example: $u_3 = 0$ (frozen bits)

 $d_m(y_1^N) =$ subspace dimension after *m*-th decoding stage



• Unique solution only if $d_N(y_1^N) = 0$; otherwise declare an error

• Equivalent to SCL decoding with unbounded list size aka ML decoding

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4 Conclusions

PAC Codes and the Dynamic Reed-Muller Ensemble

- Polarization-adjusted convolutional (PAC) codes¹⁹:
 - ullet Given set ${\cal A}$ and a rate-1 convolutional code (CC) with memory ν
 - Encode information and frozen bit sequence with CC before applying polar transform
 - Decode using SCL or other methods, e.g., sequential decoding
 - For short lengths, RM frozen indices appear to be a good choice
- Dynamic RM (dRM) code ensemble¹⁸:
 - $\bullet\,$ Let ${\mathcal A}$ be the information indices of an RM code
 - Modified RM code where frozen bits are random linear function of past bits
 - Closely related to PAC codes

¹⁹[Arıkan, 2019], From sequential decoding to channel polarization and back again... (CoRR)

¹⁸ [Coşkun, Neu and Pfister, 2020] Successive cancellation inactivation decoding for modified Reed-Muller and eBCH codes... (ISIT)





Growth Rate of Subspace Dimension for dRM Codes with R = 0.5



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Growth Rate of Subspace Dimension for dRM Codes with R = 0.5



PMFs for $\frac{1}{N}D_{[0.4N]}$ for dRM Codes with R = 0.5



CDFs for $\frac{1}{N}D_{[0.4N]}$ for dRM Codes with R = 0.5



(128, 64) dRM Code over the BAWGNC



$$E_b/N_0 = 0.5 \text{ dB}$$

(128, 64) Proposed vs dRM Code over the BAWGNC



 $E_b/N_0 = 0.5 \text{ dB}$

Proposed Code

- $u_{\{30,40\}}$ dynamic frozen bits
- $u_{\{1,57\}}$ info. bits

(128, 64) Codes over the BAWGNC



(128, 64) Codes over the BAWGNC



(512, 256) Codes over the BAWGNC





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3 Numerical Results



A lot of recent work in this area. Here is partial list of some notable papers:

- Optimization of frozen bit positions for SCL decoding
 - E.g., recent works co-authored by Viterbo [RV19], ten Brink [EECtB19], Hashemi [LHCG22, LHYC22] and Ye [LYH21, LYH22]
- Optimization of polar codes with dynamic frozen bits for SCL decoding (another keyword: pre-transformed polar codes)
 - $\bullet\,$ E.g., co-authored by Miloslavskaya on short designs [MV20, MVL^+21]
 - E.g., co-authored by Zhang on their concatenation with CRCs [LGZ21]
- Distance spectrum analysis of polar codes with dynamic frozen bits
 - E.g., a recent award-winning work co-authored by Vardy [YFV21] and another work co-authored by Zhang [LZL⁺21]
 - $\bullet\,$ E.g., on PAC codes co-authored by Vardy [YFV20] and Viterbo [RBV20]

- Recent advances in polar codes allow performance near random coding union bound for codes up to 512 bits of length with moderate complexity
 - Dynamic frozen bits act as outer code that improves minimum distance
 - SCL decoding can fully exploit outer code with large enough list size
- "What list size is sufficient to approach maximum-likelihood (ML) decoding performance under an SCL decoder?"
 - Information theory provides some estimates of required list size
 - For the BEC, the estimate is quite accurate and even relevant for optimum decoding
- Analysis leads to improved designs (in comparison with the PAC code and 5G polar codes) under SCL decoding with list sizes $L \in [8, 1024]$

Thanks for your attention

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